Your Benefits:

- Become part of a team full of energy and the spirit to break existing rules and make really new things possible
- Bring in your ideas and abilities, take responsibility early and grow together with us. We have big goals
- Flexible workplace - adapted to your needs
- Flexible organization of your working hours
- Regular team events
- Exciting environment in a fast-growing startup
- Lots of creative freedom
- Direct and open feedback to learn quickly and develop yourself

Your Know-how:

- Here you can bring in all your strengths and create something new every day! For this we are looking for independent team players who take responsibility, think outside the box and for whom no challenge seems impossible.
- Experience in game design and game concepts
- Experience in concept arts and storyboarding
- Experience in designing and integrating of hook models
- Experience in project management
- Unity3D experience is a plus
- AR/VR experience
- B.A./M.A. in Game Design & Management or similar areas

Your Job:

You like to develop with state-of-the-art tools and technology as well as enable incredible user experiences using Unity3D? Then Mapstar is the right place for you.

- Responsible for designing and integrating game concepts, user flow and interaction models for Mapstar AR/VR applications
- Design and create game/app mechanics and user flows that motivate users to be creative and stay in the app
- Create tasks/events for users at different places around the world
- Utilize the world as playground to enable amazing location-based AR experiences
- Coordinate and manage the development team to complete milestones in time and budget

This is Mapstar:

Our mission is for people to see the world as a place they can edit, build and play with. With Augmented and Virtual Reality, you can layer the real world with digital content anywhere. We are looking for motivated teammates. Support us as Game Designer to create a new world.